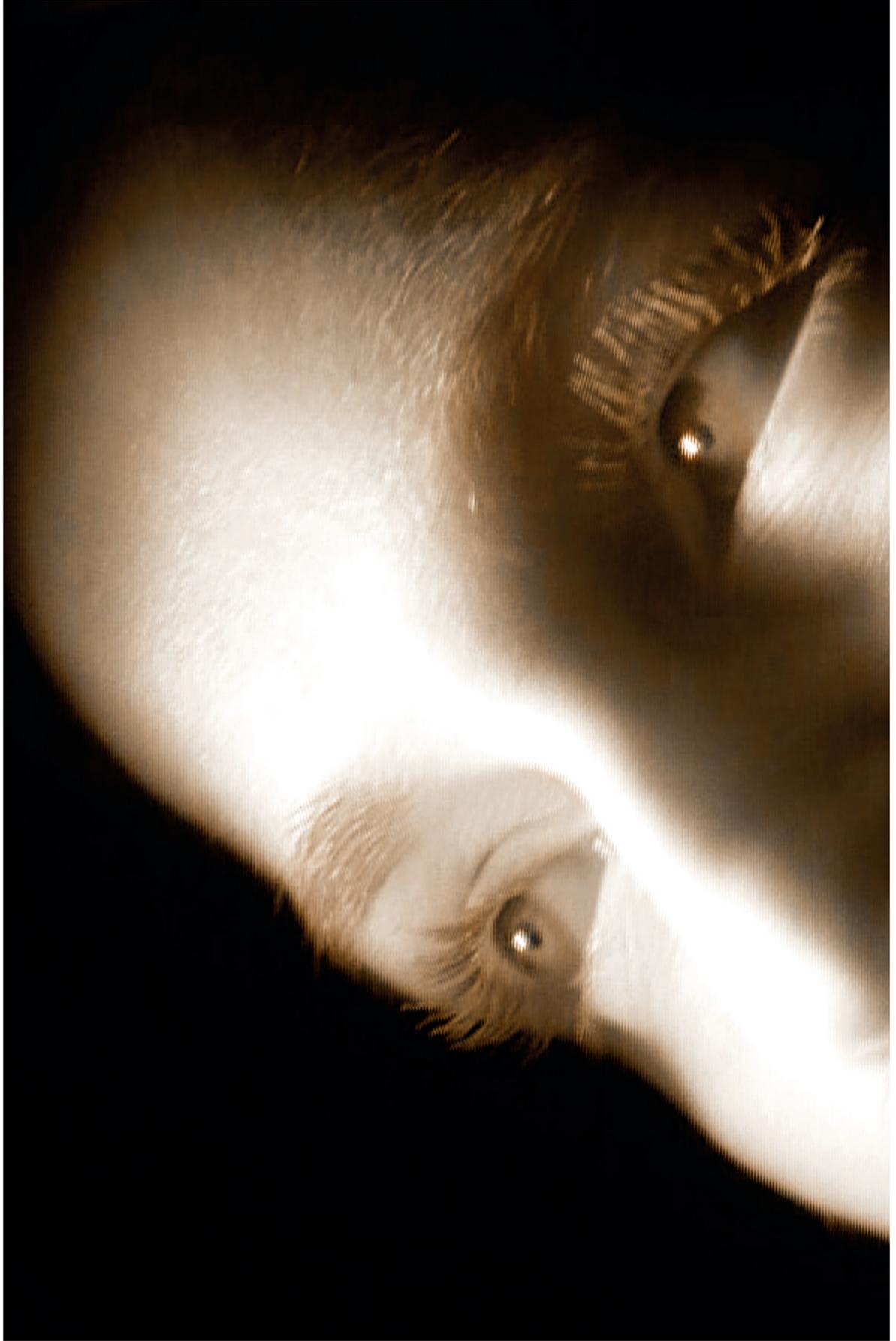


*just.all.show*

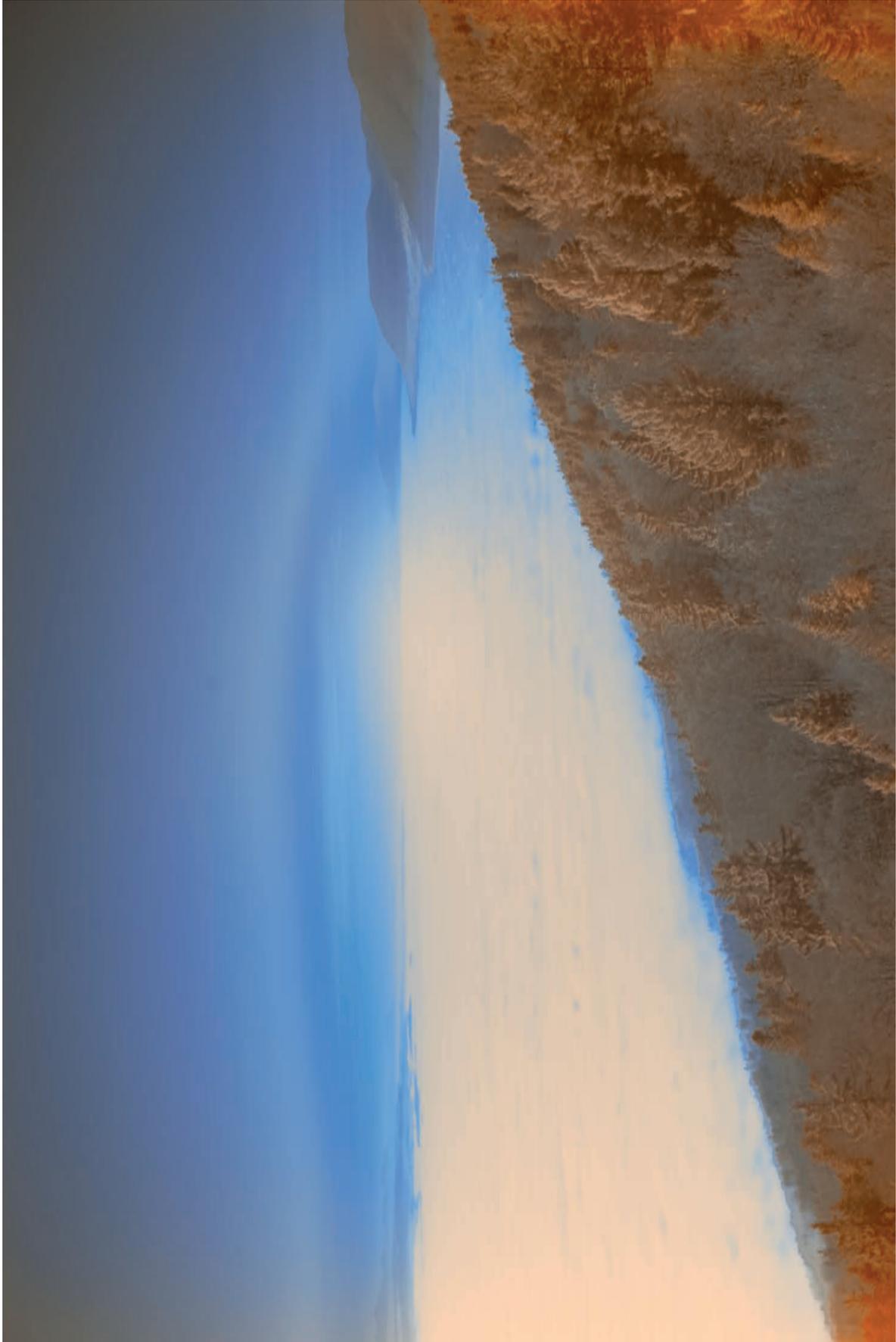
**serial experiments** - around 17 to today

*i have had an interest in infrared for years and make visuals experiments.*



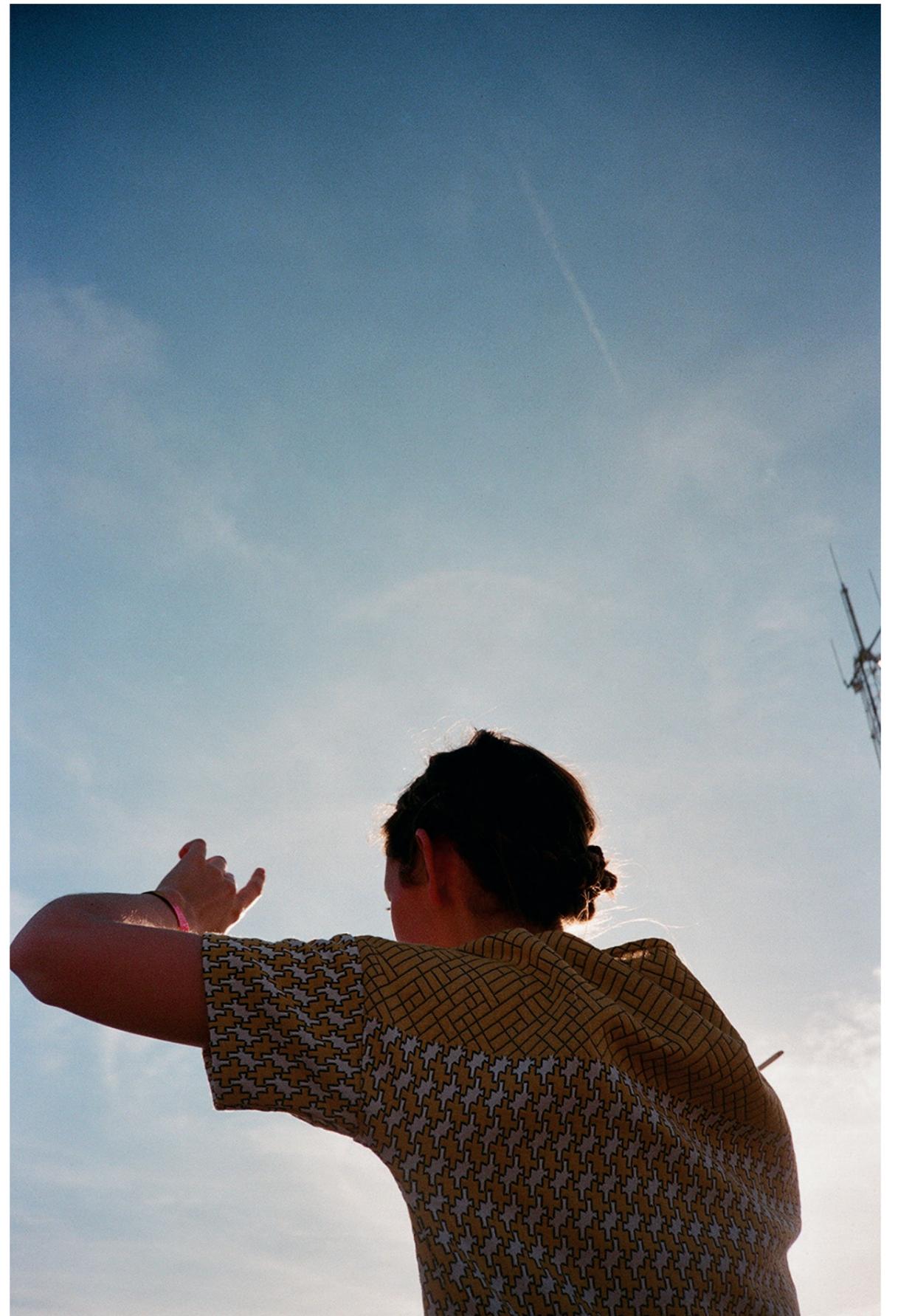




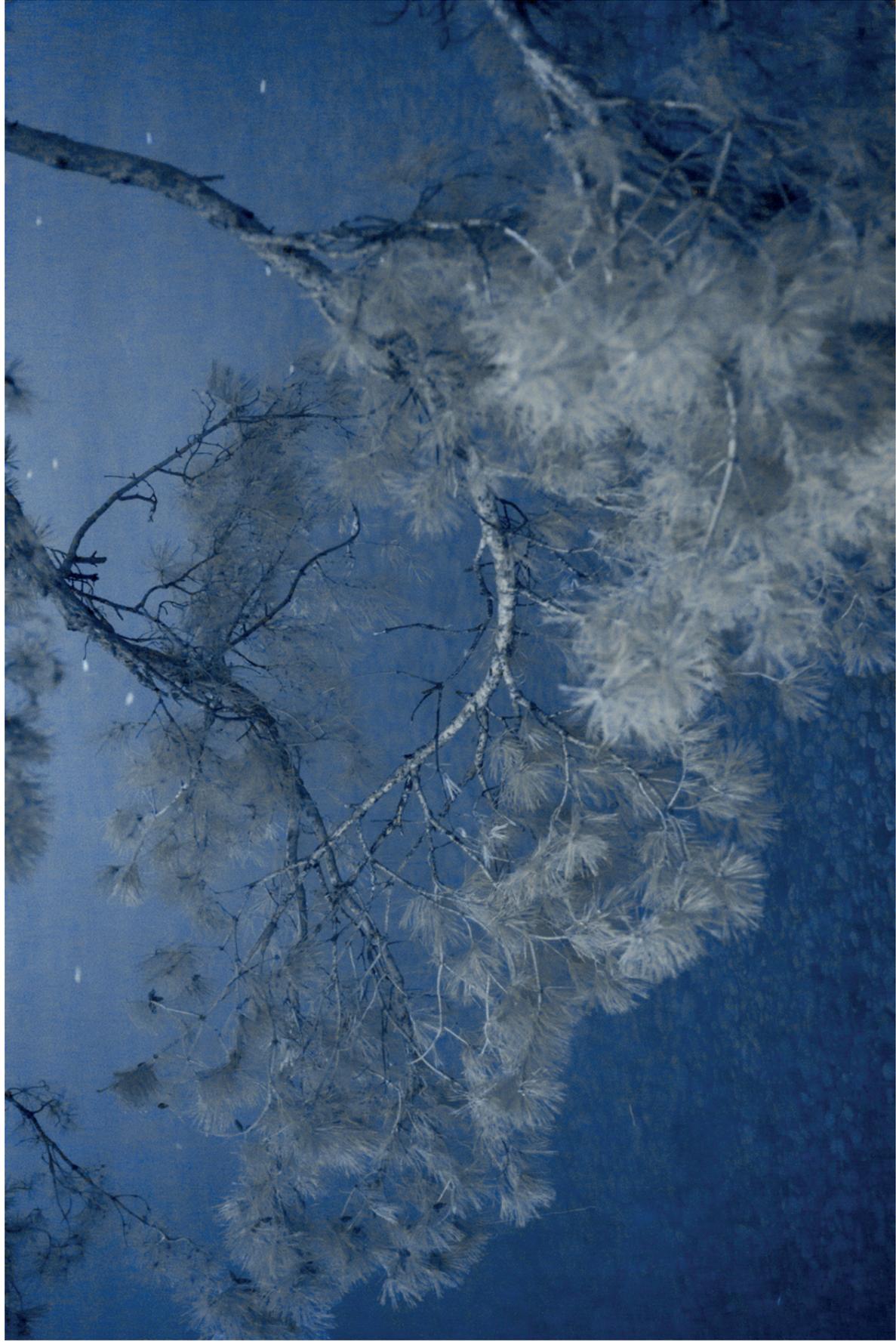


**dizzy** - from 17 to 19

*personal project around my daily life, unusual places and some nights.*



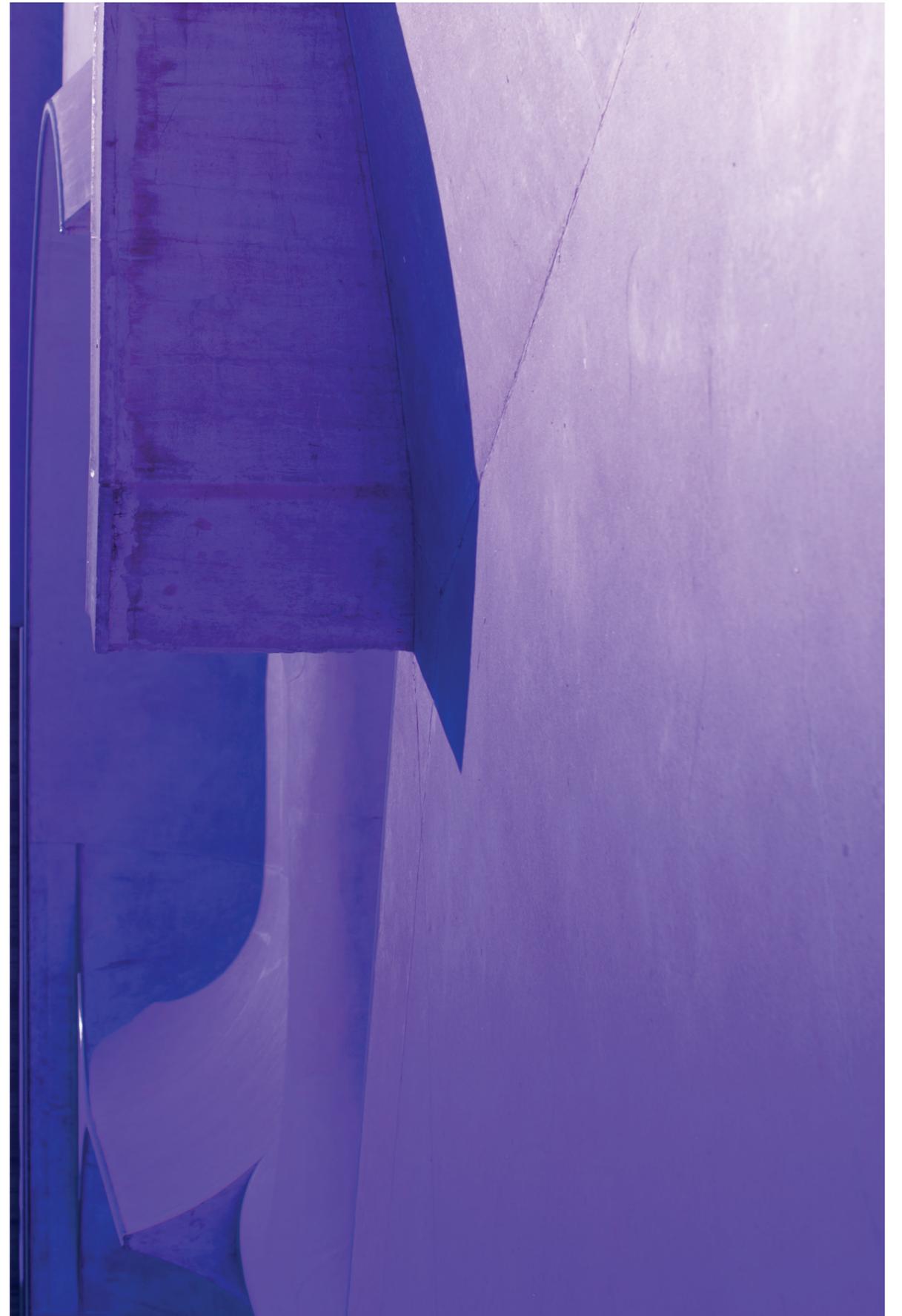


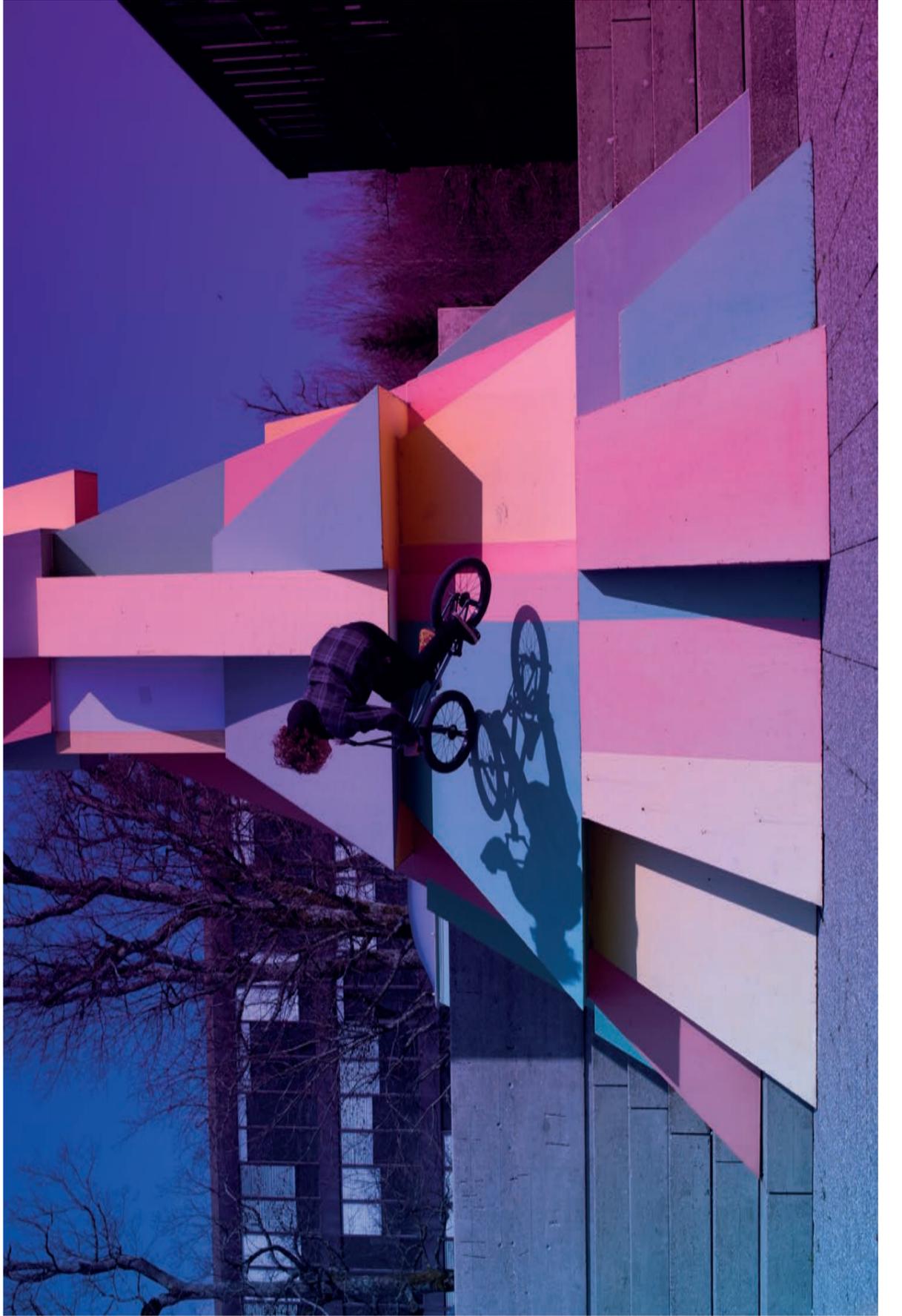




***dans mon monde à moi on appelle ça des pizzas - 16***

*this is a project i did during my formation in the CEPV (centre d'enseignement professionnel de vevey) for the festival image vevey. we were assigned the topic « better world » so i decided to represent the world of riding and its community as a better world. i photographed skateparks and riders with powerful strong colours to highlight this universe. the parks as landscapes: lunar, splendid but sometimes lifeless. the riders, through their clothes, tattoos and presence, becomed inseparable members of theses places.*



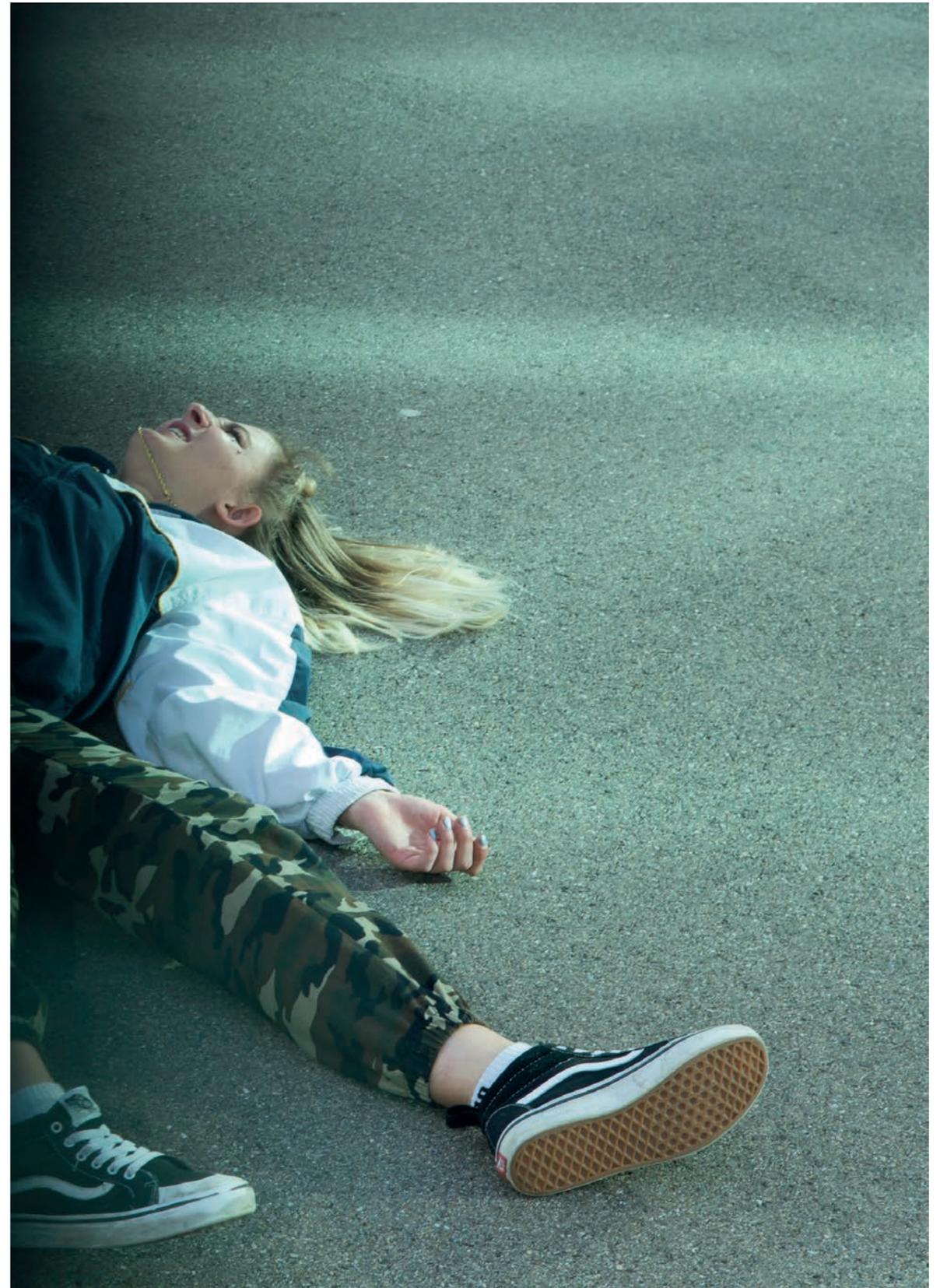


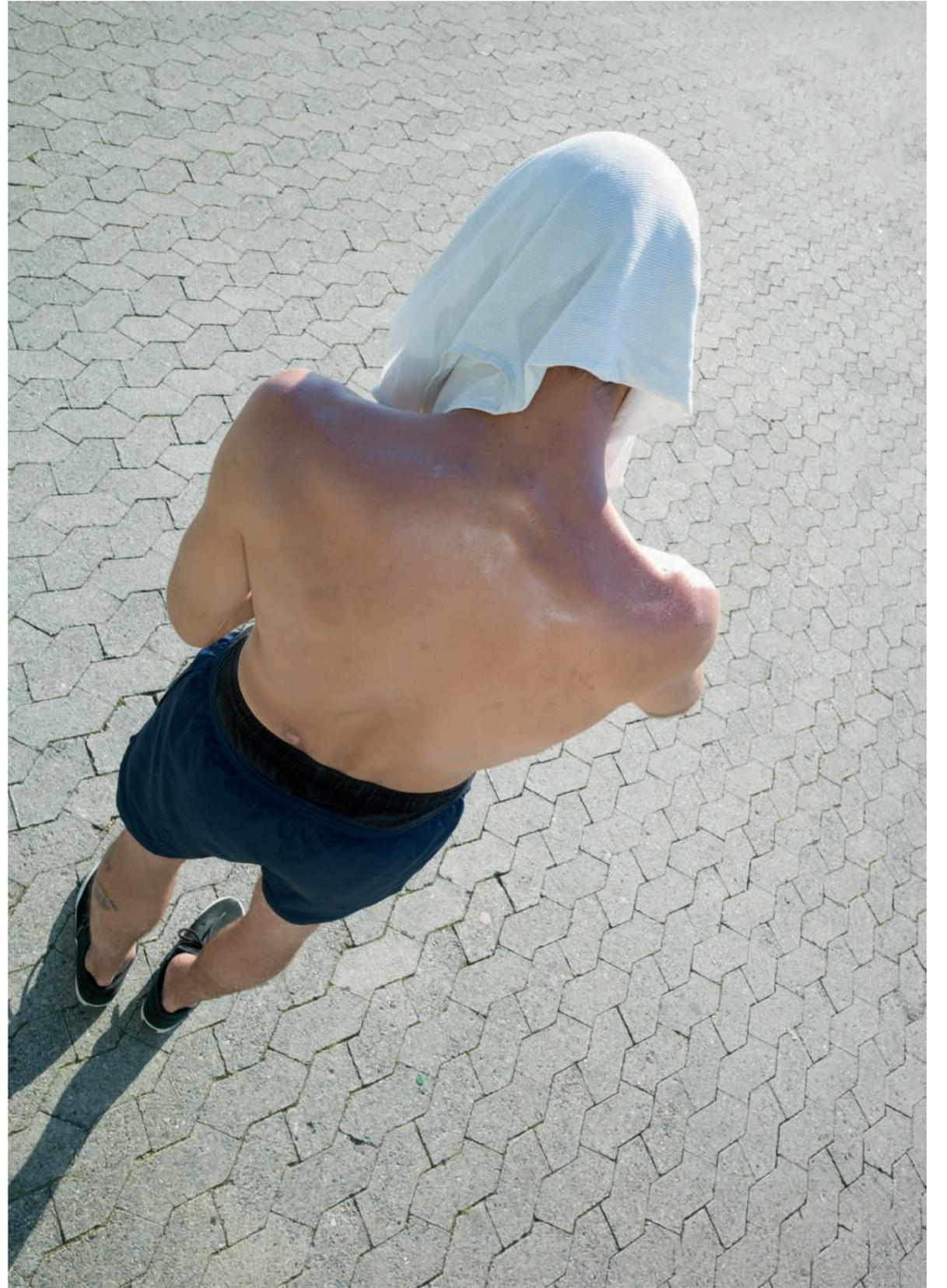


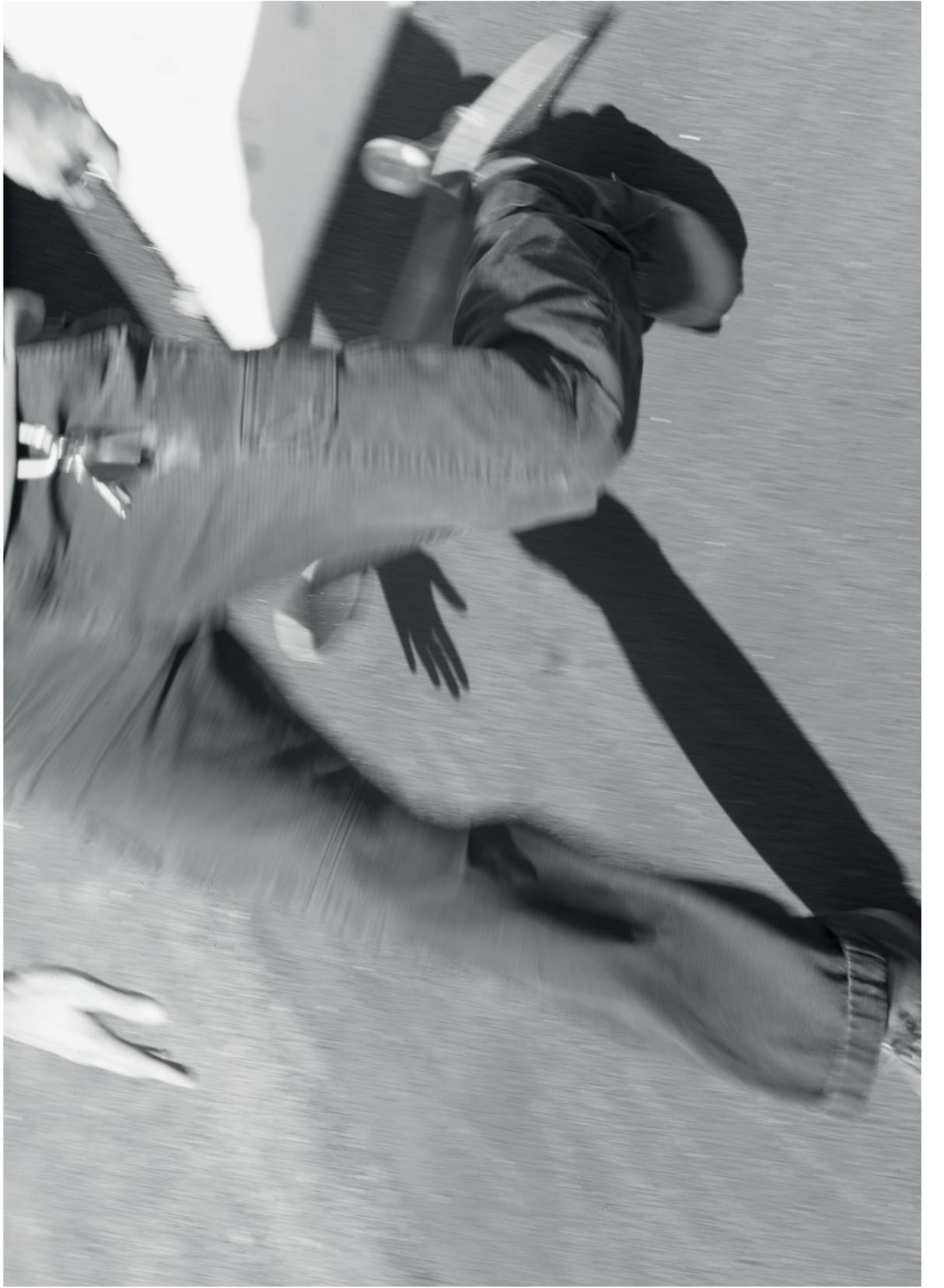


**ocean city - 17**

*through this project, my diploma work, i confront the use of two different environments for the same activity. the users leave the parks that are provided for them because they are imposed and limited places of play, therefore seen as boundaries for their creativity. on the other hand, the street is for them an infinite playground, which allows them to constantly experience new ways of riding. a gap is created in terms of territorial approaches between the reappropriation of urban infrastructures and the use of parks. in order to confront these two aspects, i used my colorful photographs and added new images of skateparks. with an infrared photo film and a thermal camera, i decontextualized the parks, which become mental and abstract spaces, places of the mind. the street is the concrete and real place, the one used limitless, the one which gives its users carte blanche to their imagination.*









***gva is big - 18***

*extract from their environment, the big commercial signs strewn in the city.*







**thermalife - 18 & 19**

*this is a vision that i develop to see and feel the heat of my environment. playing with reflection, weather, surrounding parameters or offscreen. i decontextualize the people, the landscape, the buildings that I shoot. through this i invite the reader on a journey, on a parallel dimension, where the vision of the elements we perceive is no longer comparable to the ones we know.*

